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Application/Control Number: 10/715,350
Art Unit: 3714
Reply to Office Action of March 22, 2007

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IN THE UNITED STATE PATENT AND TRADEMARK OFFICE

Applicant(s): BOGOSIAN ET AL.

Examiner: LEIVA, FRANK M.

Application Number: 10/715,350

Art Unit: 3714

Filed: 11/14/2003

For: ASSET MANIPULATION OF COMPUTER GAMES USING A NETWORK

RESPONSE TO OFFICE ACTION

In response to the Office Action dated March 22, 2007, please

☐ amend the above identified application as follows.

☒ consider the following remarks.

In a restriction and/or election requirement made as of the date of the Office Action referenced above, the Examiner proposed a division of claims into three distinct inventions and classified them by group as follows:

Group I, claims 1-28, drawn to a method of changing ownership of items, classified in class 705, subclass 26 and 39.

Group II, claims 29-33, drawn to a method of dynamically changing content in a game over a network, classified in class 463, subclass 25 and 47.

Group III, claims 34-44, drawn to a method of allowing access to dynamic content in a computer game, classified in class 463, subclass 25 and 47.

In response to the restriction and/or election requirement above, The Applicants explicitly elect without traverse the invention as outlined in claims 1-28 of the above referenced patent application which were further defined by the Examiner as "Group I."

The Applicants retain the right to pursue any withdrawn or canceled claims at a later stage of prosecution and/or in a divisional application.

Respectfully submitted,

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